

FANG-YU YANG

EDUCATION

- New York University
Sep 2012 - May 2014
Master of Professional Studies
Interactive Telecommunications Program
- Yuan Ze University
May 2005 - May 2009
Bachelor of Computer Science
Media Design Department of Information
Communication

CONTACT

- www.foungyu.com
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- +1-917-826-2691

EXPERIENCE

- Magic Leap
Feb 2017 - now
Senior Interaction Prototyper
Lead planar interaction design and proto
- Magic Leap
July 2016 - Feb 2017
Interaction Prototyper
Input device Interaction design and proto
- Tiggly
Feb 2015 - July 2016
Unity Developer
Develop iOS and Android application
- Fuhu Inc
Jan 2012 - July 2012
Unity Developer
Develop iOS and Android application
- TechartGroup Inc.
Jul 2009 - July 2011
Interaction Programmer
Develop interactive installation

SKILL

Unity - C# & JavaScript
Xcode - Objective C
Android Studio - Java
OpenFramework - C++
Arduino
Adobe Photoshop
Adobe Illustrator
Maya

Contract/Temporary

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|----------------------------|------------------------------|
| Laurie Anderson | Mobile App Developer |
| ESI Design | Unity Performance Engineer |
| Looking Glass | Unity Developer |
| Yummy | Lead iOS Developer |
| JIC Media Group | Unity Developer |
| Song Yang Digital Agency | FrontEnd Developer |
| Metropolitan Museum of Art | Interaction Designer Intern |
| XXtralab DESIGN | Interaction Developer Intern |

LANGUAGE

Madarine
English

EXHIBITION/AWARD

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|---------------------------------------|---|----------------------------|
| 2009 Frankfurt Book Fair, German | 2016 Kidscreen Awards | 2015 PAL Award |
| 2010 World's Fair, China | 2015 Parent's Choice | 2014 Tillywig Award Winner |
| Taipei International Flora Exposition | 2015 Academics Choice Award | 2013 AEP Awards |
| FPD International 2010, Japan | 2015 Family Choice Award | 2013 IF Design Award |
| 2009 China Candy Culture Festival | 2015 National Parenting Publications Awards | 2013 Reddot Design Award |